



## GLOSSARY

## AUDIO DRAMA

<b>Soundscapes</b>	The mixture of different sounds that are heard in a particular place or space
<b>Character</b>	A person in a drama or story
<b>Situation</b>	A single moment in a drama or story, describing place, characters and problem
<b>Scenario</b>	An overview of the situation - place, characters, action - in a drama or story
<b>Establishing Scene</b>	The initial scene where your world, and probably a key character, is introduced
<b>Protagonist</b>	A leading or major character in the play or story, sometimes considered a hero
<b>Antagonist</b>	A character in the play or story who is presented as an enemy or opponent to the protagonist
<b>Storyline</b>	The plot of a drama or story, identifying the key events
<b>Storyboard</b>	A detailed breakdown of the individual scenes within a drama or story - in note form or drawings
<b>Characterisation</b>	Distinctive features or nature that belong to a specific character and how these are expressed by an actor
<b>Take</b>	A unit of recorded script 'a take' - a whole scene, part of a scene, or pick up. Successive takes of the same bit of script are numbered, e.g. Scene 1, take 1 etc...
<b>Edit</b>	The process of putting all the recorded 'takes' together, like a jigsaw puzzle, to create the finished drama - often with the addition of sound effects.
<b>Spot FX</b>	A sound effect recorded at the same time as dialogue, often performed by a separate person to the actor, but captured simultaneously on the same microphone. These are general sounds that happen in close proximity to characters, such as the pouring of tea, or opening a bag
<b>Wild Tracks</b>	An audio recording that is recorded out of sync (separately) and then added to the edit, this could be recordings of general chatter, people shouting etc... or sound effects such as gloves flapping to make the sound of birds wings.
<b>Sound Effects</b>	A pre-recorded real world sound, other than speech or music, which is added to enhance, or help tell, the story - such as a dog barking or a clock ticking.
<b>Pick Ups</b>	A sentence or phrase which was spoken incorrectly the first time so is returned to and re-recorded
<b>Annos</b>	The section at the beginning or end of the audio drama where the piece is introduced e.g. 'You are listening to...'. And the credits are listed. 'The part of ...was played by ...' etc
<b>Pop Shield</b>	A small shield fitted in front of a microphone to stop the prominent sounds of plosives such as 'p' and 'b' hitting the microphone harshly and distorting the recording.
<b>Slating</b>	A verbal identification recorded just before each take to help identify it in the editing process - e.g 'Act 1, scene 2, take 2'
<b>Editing</b>	The process of manipulating audio, possibly altering length, speed, knitting tracks together and adding sound effects
<b>Dialogue</b>	A conversation between two or more people

